

How-To: Access Servers

Preamble

1. All servers are whitelisted.
 - a. If you want to be added to the whitelist, fill out the form on the “Getting Started” page at cometbelt.xyz
2. All information for the different servers can be found on their respective pages at cometbelt.xyz
 - a. [Cheapside server](#)
 - b. [Create Server](#)
 - c. Enhanced MC (Coming Soon)
 - d. [Pixelmon Server](#)
 - e. [Horror Server](#)
 - f. [Ben’s Server](#)
 - g. [Noob Server](#)

Joining the Network

To join you must put **cometbelt.xyz** or **mc.cometbelt.xyz** as the server address



Going to this server address will take you to a server network with a lobby and multiple break-off servers (you will always be taken to the lobby when you join the network).

You can join the lobby in any Minecraft version from 1.7.1 - 1.21.4, modded or unmodded, but each break-off server has its own specific requirements to join. You can find these requirements on the pages linked in the preamble.

Navigating to Servers

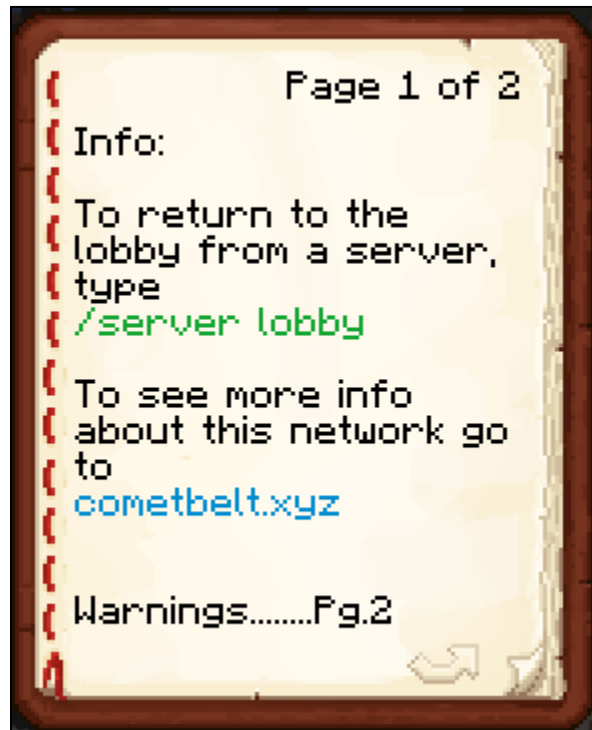
When you join the lobby you will get some banners and a book placed in your inventory.



Right-clicking while holding a banner will transport you to the associated server. For example, right-clicking while holding the “Cheapside Server” banner will move you onto the Cheapside server.



The book gives some helpful info about the network.



This includes a warning about joining Forge servers. When trying to join Forge servers you will initially be kicked because of bugs with some Forge mods. If you rejoin the server network you will be redirected to the server you're trying to join.

