

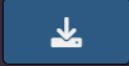


How-To: Add Mods

Download the Mods




1. Go to the page on cometbelt.xyz for the server you would like to join
2. Download the required mods.

File Downloads

Required Files	Optional Files
Forge/Fabric Installer: 	Optional Mods: 
Required Mods: 	Shader Pack: N/A
	Resource Packs: N/A

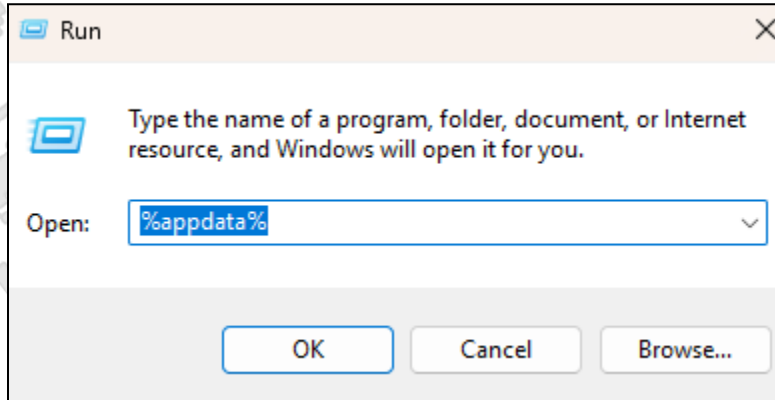
3. Also download the optional mods should you so please.

File Downloads

Required Files	Optional Files
Forge/Fabric Installer: 	Optional Mods: 
Required Mods: 	Shader Pack: N/A
	Resource Packs: N/A

Use the Mods

1. Hit Windows key + R
2. Type %appdata%



4. Hit OK
 - a. This will bring you to your roaming appdata folder
5. You will see a .minecraft folder, open it
6. Look for a folder called “mods”. If there is no folder, create one.
7. Unzip the zip folders you downloaded from cometbelt.xyz
8. Put the jar files from the zips into your mods folder
 - a. Since different servers on the network have different mod requirements, it is recommended to make another folder in .minecraft to store the jar files needed for each server. Then, when you want to join a specific server, put the necessary jar files for that server in your “mods” folder
9. When launching the game be sure to select the installation needed for the mods.
 - a. For example, when joining the Create server you would select your forge-47.3.0-1.20.1 installation
 - b. To learn how to create this installation, see the “How-To: Install Forge” or “Hot-To: Install Fabric” PDFs